

City of Enterprise

Department of Engineering Services & Public Works 501 S Main Street Enterprise, Alabama 36330 Phone (334) 348-2671 Fax (334) 348-2672

INSPECTION REQUIREMENTS

Effective March 4, 2014, The City of Enterprise, City Council adopted the International Building Code, 2009 Edition, the International Residential Code, 2009 Edition, and the 2008 NEC (National Electrical Code), City Ordinances 02-18-14 through 02-18-14-G as our standard codes.

General Information

- Post the permit card in an area easily visible to inspectors.
- A silt fence should be in place where needed to prevent silt intrusion on adjoining property and roadways.
- Please contact the office in a timely manner to schedule inspections.

Residential (house or accessory building)		
	1. 2. 3. 4.	Footing (before pour) Plumbing under slab (before slab preparation) Slab (before pour) Rough framing (before insulation/dry wall)
	5. 6. 7. 5.	Rough electrical Rough plumbing Rough mechanical Electric Service/Permanent Power (just before final) Sewer (hook up to sewer lines)
	7.	Final Inspections: plumbing, electrical, mechanical, building (before occupation)
Commercial (non-residential construction)		
	1. 2. 3. 4. 5. 6. 7. 8. 9. 10.	Footing/foundation pads (before pour) Plumbing under slab (before slab pour) Slab (before pour) Framing (before insulation/dry wall) Rough plumbing in walls (before insulation/dry wall) Rough electrical in walls (before insulation/dry wall) Ceiling inspection (before ceiling tile, includes rough plumbing, electrical, and mechanical) Electrical service (before final) Sewer (before final) Final Inspections: plumbing, electrical, mechanical, building (before occupation) Final Inspection for Certificate of Occupancy (before occupation, Fire Chief and Building Inspector)
Electri	ical Serv	vice Upgrade or Repair
	1.	Electrical (before hook up by utility company)
Swimming Pools		
	1. 2. 3.	Grounding/bonding (before concrete) & rough wiring (conduit run) Final electrical (when complete) Fence inspection (before filling pool)